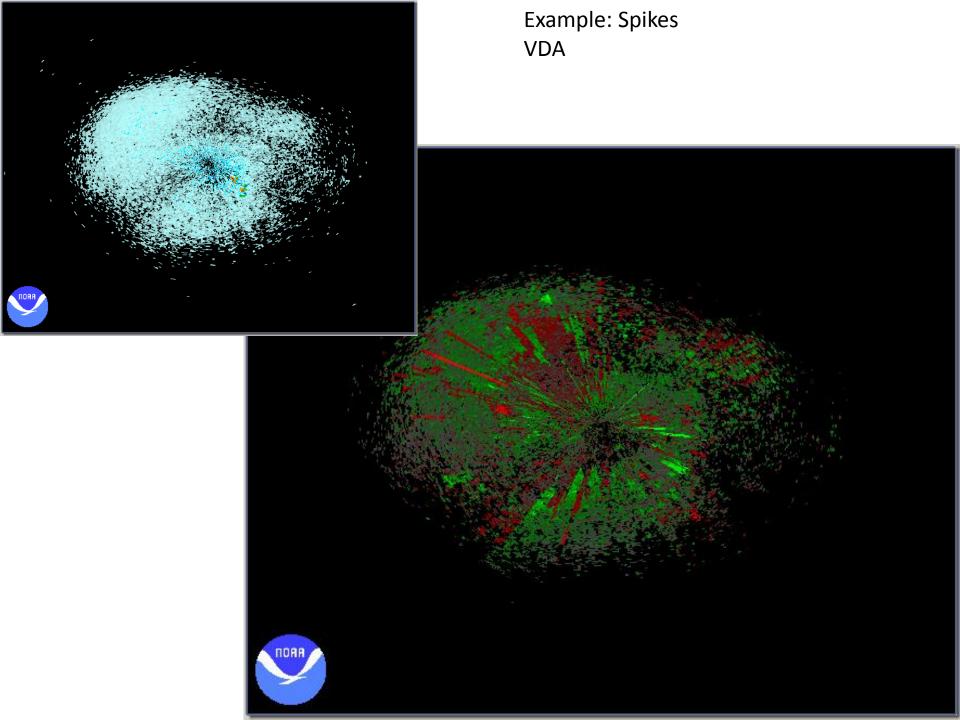
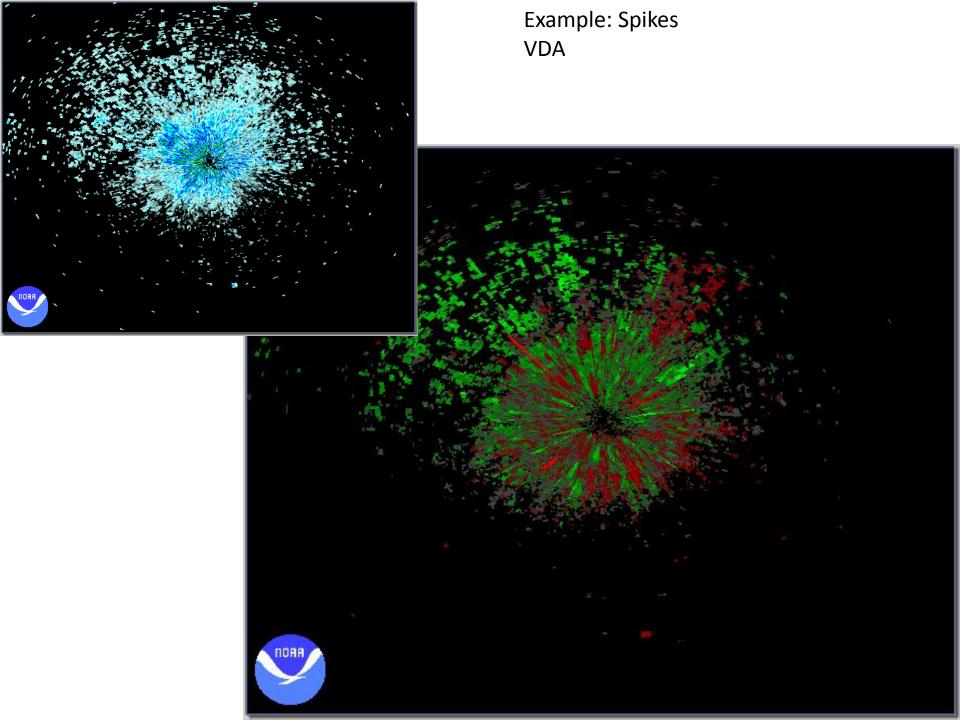
Types of Velocity Dealiasing Errors

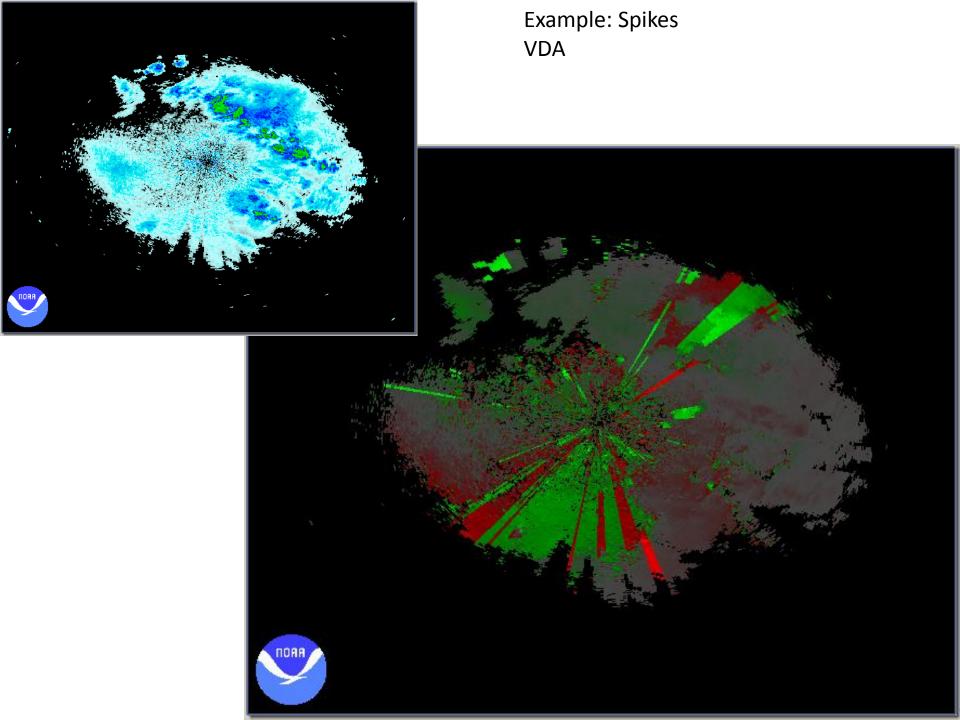
Supplement to
Operational Guidelines for the Field Test to
Reduce Velocity Dealiasing Errors by Using a 2-D
Velocity Dealiasing Scheme
For ECP-0511

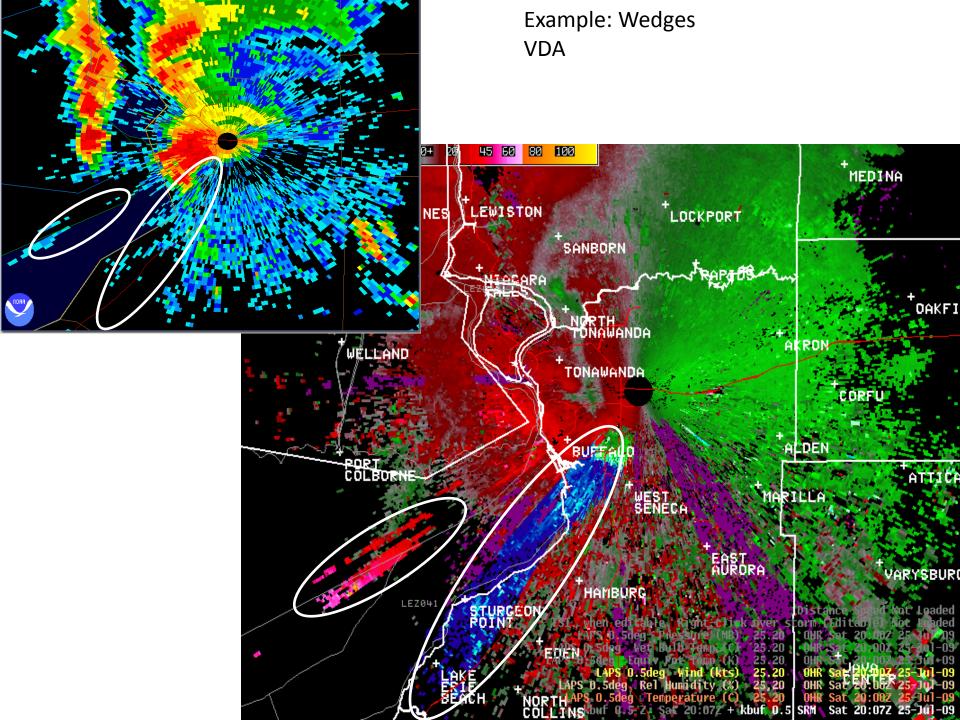
Slide Organization

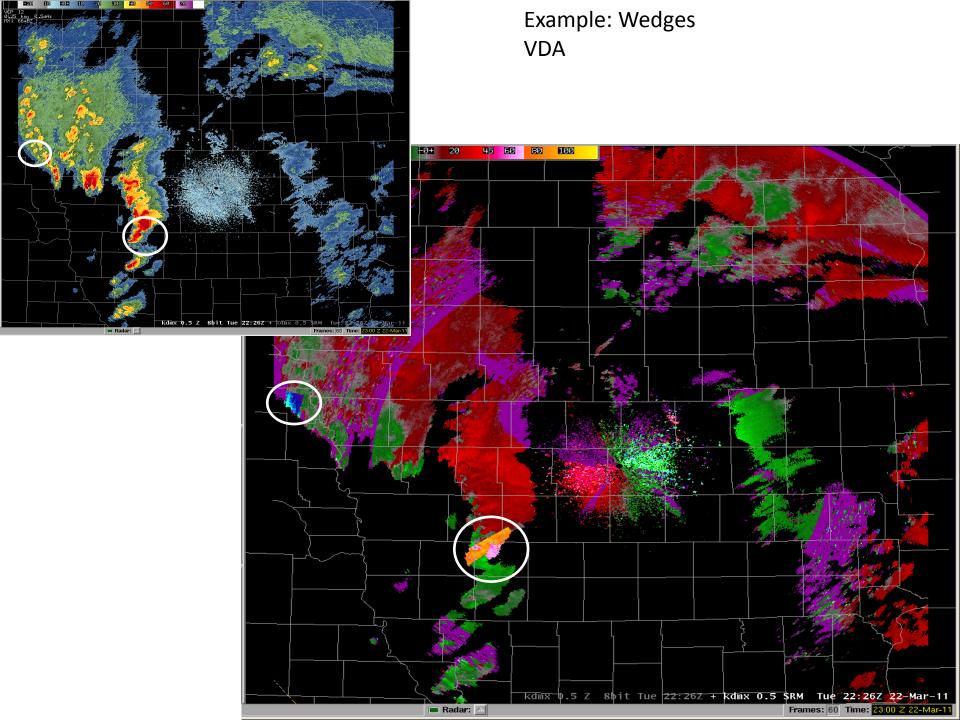
- The following slides illustrate examples of common velocity dealiasing errors. Examples from both algorithms [Velocity Dealiasing Algorithm (VDA) and 2-D Velocity Dealiasing Algorithm (VDEAL)] are shown.
- Types of errors included:
 - Spikes
 - Wedges
 - Patches
 - Combination of Wedges and Patches
- Anomalies not strictly due to dealiasing errors

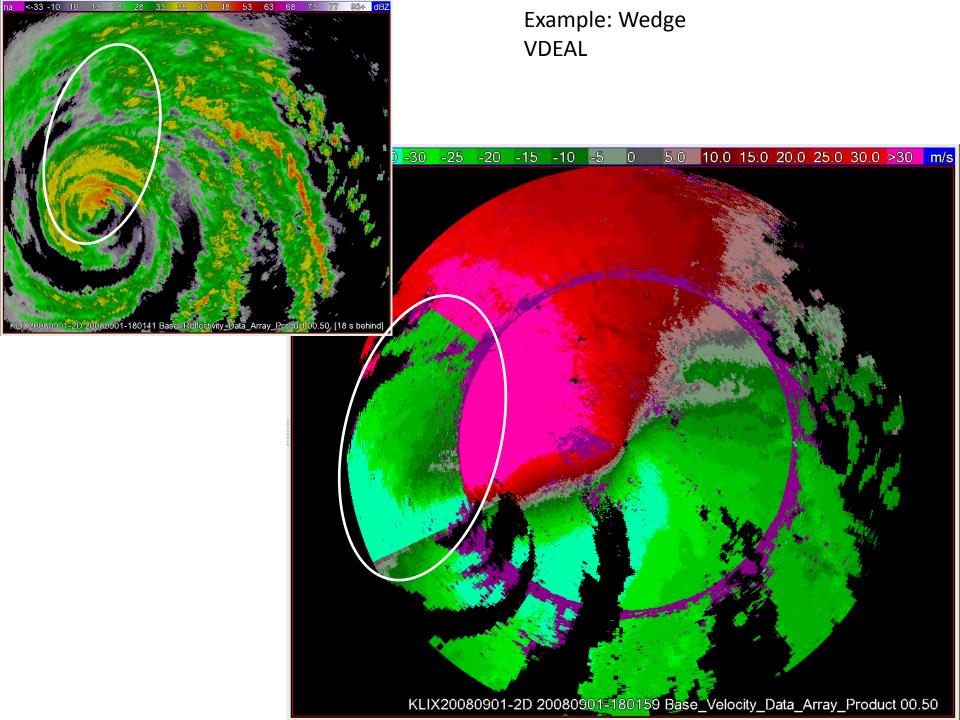


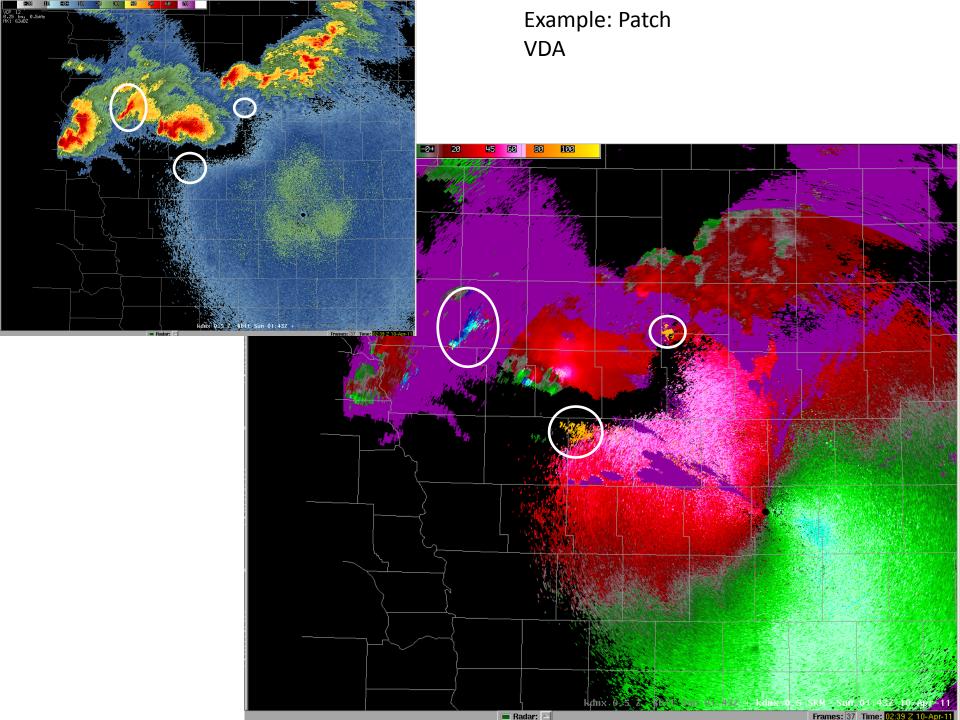


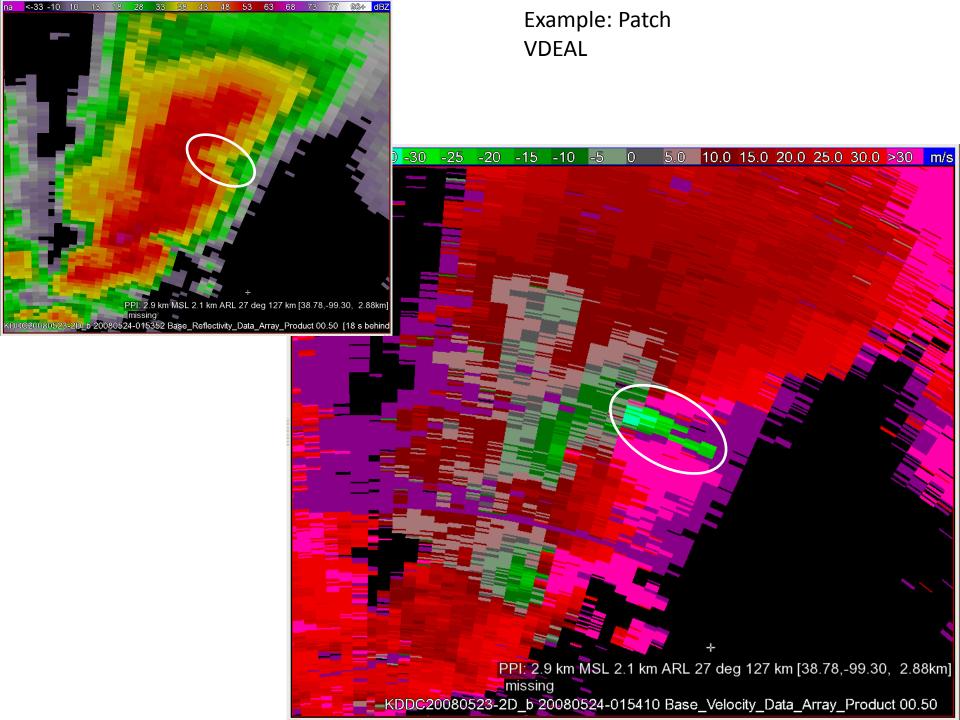


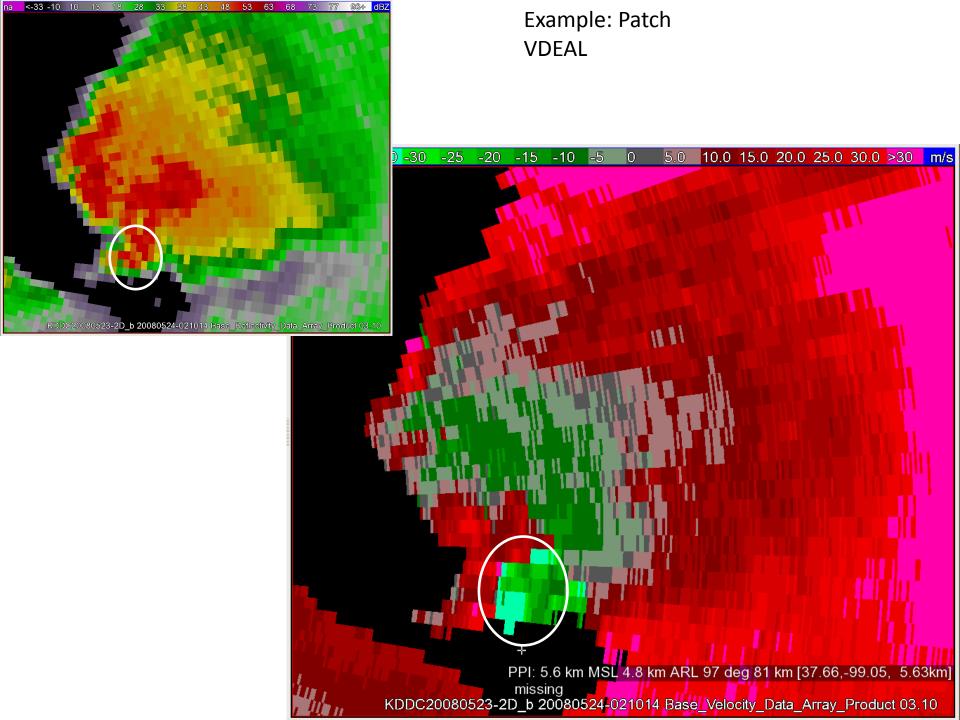


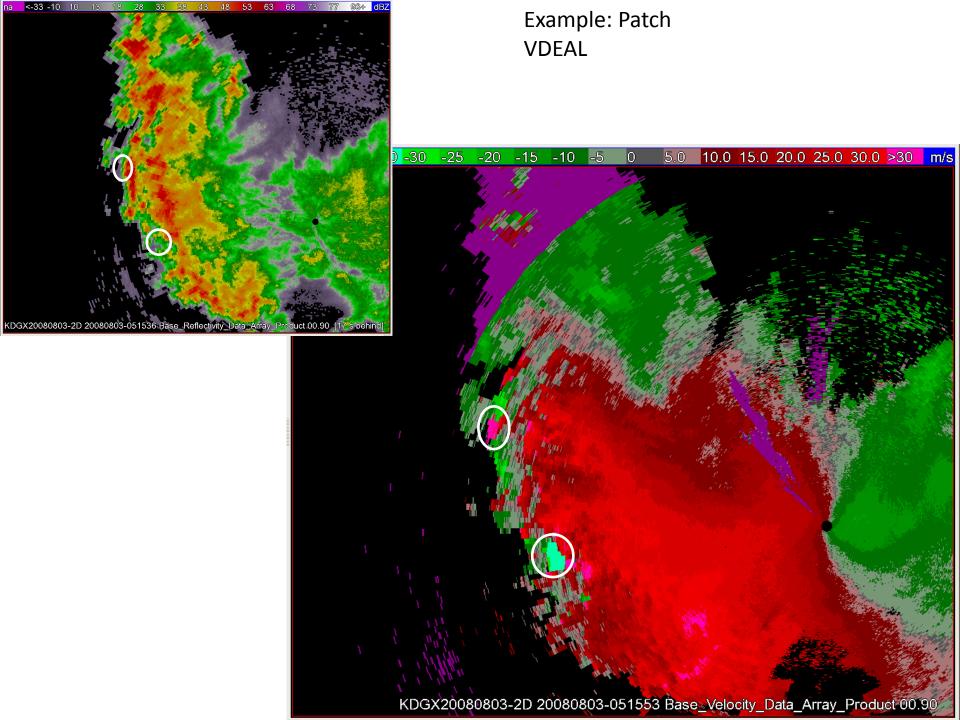


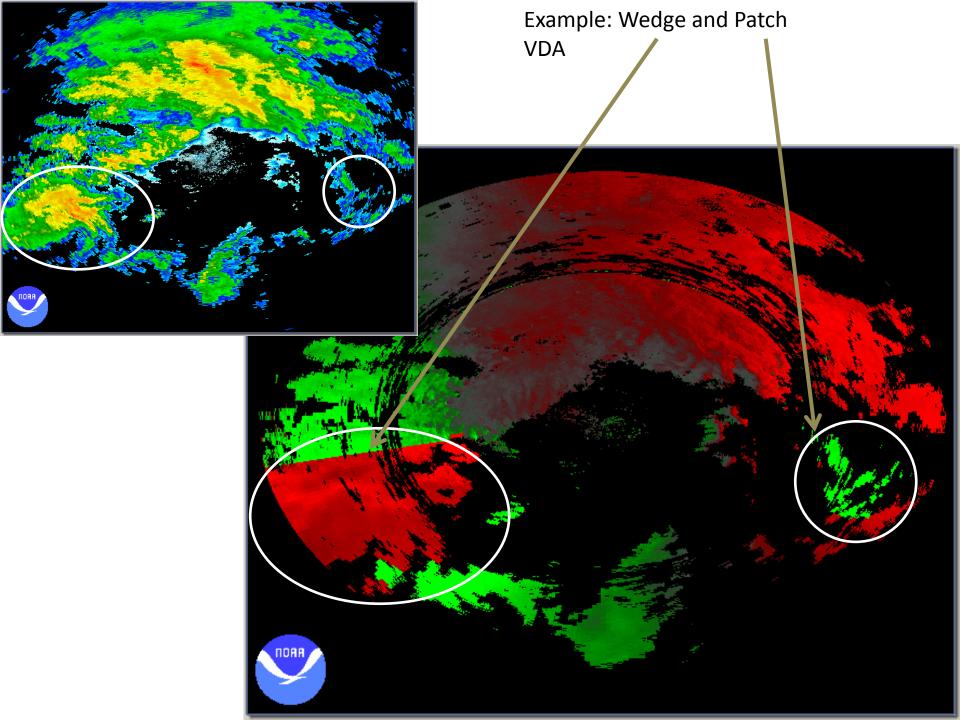


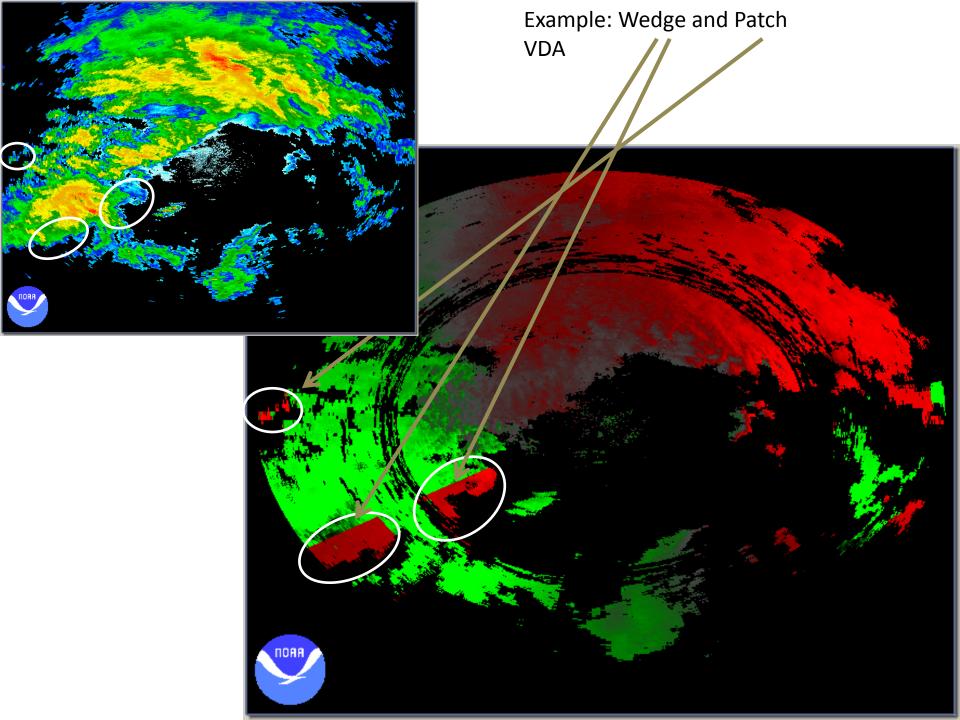


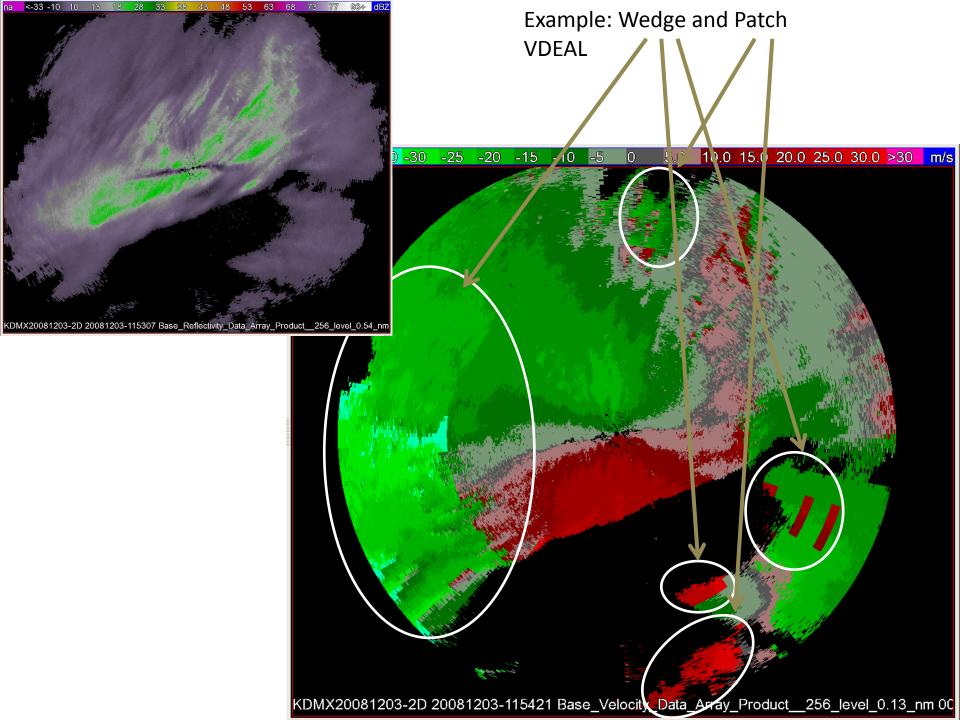


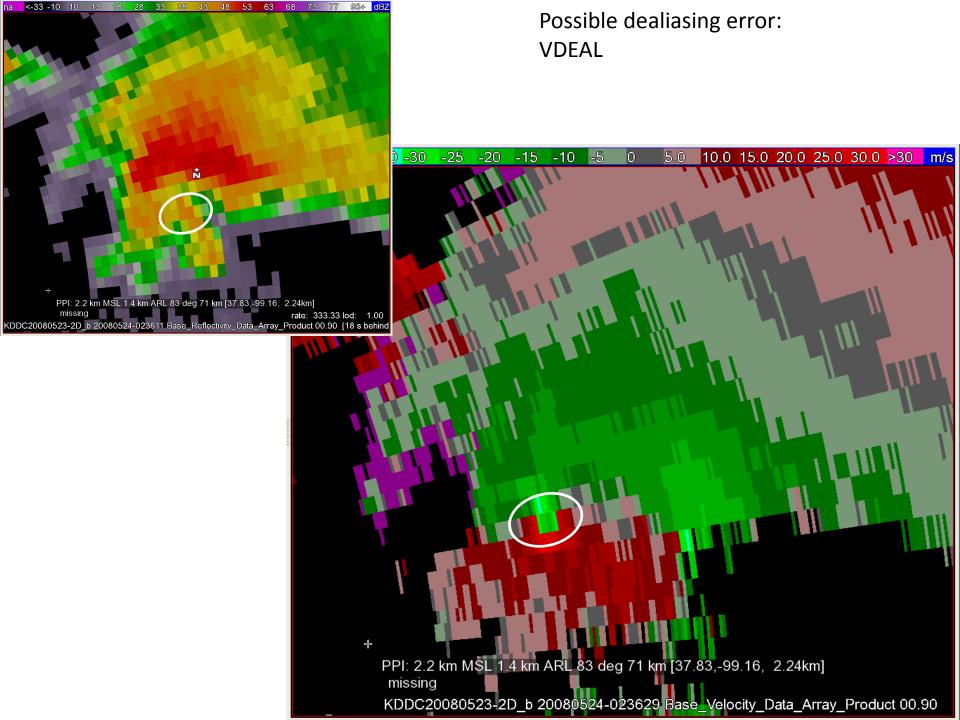












Other Observations
in Velocity Products
NOT Associated with the
Velocity Dealiasing Algorithm

